

CEE-LO

The 4-5-6 dice game, also called street dice. Three dice, fast rounds, highest hand wins.

How to play

1. On your turn, throw all three dice. The throw decides everything.
2. 4-5-6 is an automatic win, the best throw. 1-2-3 is an automatic loss, the worst.
3. Three of a kind is a triple, and beats any point. A higher triple beats a lower one.
4. A pair leaves the odd die as your point, from 1 to 6. A higher point beats a lower one.
5. Any other throw means nothing and is thrown again until it does.
6. Highest hand wins the round. A tie at the top is a push, thrown again. First to three rounds wins.

Hand ranking, best to worst

4-5-6 the instant win

Triples 6-6-6, then 5-5-5, down to 1-1-1

Points a pair plus an odd die: point 6, then 5, down to 1

1-2-3 the instant loss

The odds of each throw

4-5-6: 2.8 percent Three of a kind: 2.8 percent

A point (a pair): 41.7 percent 1-2-3: 2.8 percent

No score, thrown again: 50 percent

Exact figures, over all 216 ways three dice can land.

Playing with 2 dice

Cee-lo is a three-dice game; the 4-5-6, triples and points all need three dice. For a two-dice street game, look at a bluffing game like Mia or Mexico instead.

Play free online: randomdiceroll.com/games/cee-lo/

Against the computer or live with friends in a room, with the exact odds on the page. No sign-up.